

# STRUCTURE TEMPLATES

## Sequences (Hero's Journey Hybrid)

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This template should only be used as a guide to help you build the bones of your story, and is not meant as a formula for success. Every screenplay is unique and requires a slightly different approach, but using this template can make planning your story a far less painful process. The first thing you might notice is that there are 6 scenes beneath each sequence. Since most screenplays contain between 40 and 60 scenes in total, 6 scenes (for a total of 48) represents the industry average. It is still an arbitrary number, and you may find you need as few as 4 scenes or as many as 8 scenes per sequence.

### ACT I

#### Sequence 1

Ordinary World:

Call to adventure:

#### Sequence 2

Refusal of the Call:

Meeting with the Mentor:

Crossing the First Threshold:

### ACT IIA

#### Sequence 3

Tests, Allies, Enemies:

#### Sequence 4

Approach to the Inmost Cave:

### Act IIB

#### Sequence 5

Ordeal:

#### Sequence 6

Seizing the Sword:

### ACT III

#### Sequence 7

The Road Back:

#### Sequence 8

Resurrection:

Return with the Elixir:

**Note:** Remember that each sequence should have a beginning, a middle, and an end just as if it were a short film or a miniature version of the larger story. Establish a mini-tension or lesser goal that sheds light on or helps to solve the main tension or greater goal.